In this document it will be described how to use the Pizza Pricer Tool.

Opening the software:

A screenshot of a computer

Description automatically generated

To open the software, double click on SnodgrassPhillipFinalProject.py

Using the software:

Upon opening the software, you will see the following screen.

This is the main window.

Graphical user interface, application, Word

Description automatically generated

On this screen are three buttons.

The add pizza button opens the pizza creation dialogue box.

Clicking on a previously added pizza and clicking “remove pizza” will remove that entry from the list.

The exit button closes the program.

Chart, waterfall chart

Description automatically generated

When a pizza is in the list, click the plus icon on the left to display the toppings for that pizza. If a pizza does not have a plus icon, it has no toppings.

Pizza Creation:

Graphical user interface

Description automatically generated

On the left of the window is the pizza’s size. This is a mandatory choice.

The middle top box labelled “Pizza Name:” is where you type in the pizza’s name. This is mandatory.

On the right is a series of checkboxes. Click on them to add that topping to the pizza. The pizza image is for decoration and does not indicate the toppings on the pizza.

When all of the parameters have been chosen, click the “Complete Pizza” button in the bottom left.

This will add the pizza to the list.